

EE 6485 Computer Vision 計算機視覺

Fall 2015, Wed. 1:20pm to 3:10pm, Thursday 10:10pm-11:00pm, Location DELTA台
達211

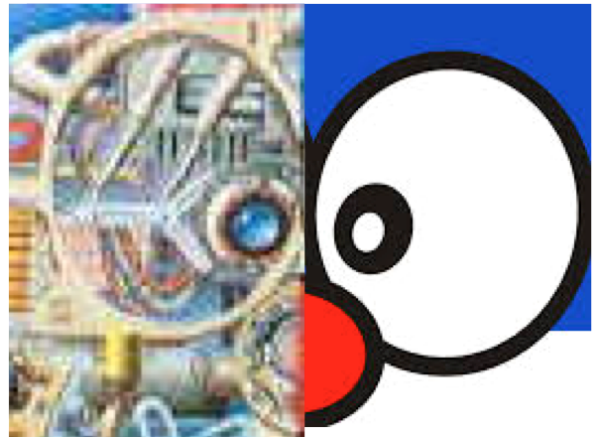
Instructor: **Min Sun**

TAs: 曾國豪 jacky55062003@gmail.com

Course Description

Can computers understand the visual world as we could? This course treats vision as a process of inference from noisy and uncertain data and emphasizes probabilistic, statistical, data-driven approaches. Topics include image processing; segmentation, grouping, and boundary detection; recognition and detection; motion estimation and structure from motion. This class will also lead you to the discussion of applications applying state-of-the-art techniques in *recognition*, *detection*, and *video analysis*.

The course will consist of four programming projects, one final project, and a few **self-tutorial** sessions (25-30 minutes for each team of 3-4 students). Note that all self-tutorials will be recorded and shared on YouTube with non-public links. Please find information about projects and self-tutorial sessions in the **syllabus**.



Prerequisites

This course requires programming experience (mainly Matlab) as well as linear algebra, basic calculus, and basic probability. Previous knowledge of visual computing will be helpful.

Textbook

Readings will be assigned in "**Computer Vision: Algorithms and Applications**" by **Richard Szeliski**. The book is available for free online or available for purchase.

Resource

[Awesome computer vision github link](#)

Grading

Your final grade will be made up from

- 60% 4 programming projects
- 30% final projects (**Project Ideas**)
- 10% self-tutorial + class participation

You will lose 10% each day for late projects. However, you have three "late days" for the whole course. That is to say, the first 24 hours after the due date and time counts as 1 day, up to 48 hours is two and 72 for the third late day. This will not be reflected in the initial grade reports for your assignment, but they will be factored in and distributed at the end of the semester so that you get the most points possible.

Important Links:

- **[Github course repositories: slides, homeworks, etc.](#)**
- **[Collaboration Policy](#)**

Contact Info and Office Hours:


You can contact the TA or the professor with any of the following:


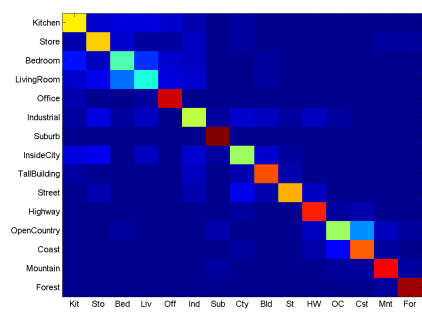
- Min Sun: sunmin@ee.nthu.edu.tw
- 曾國豪: jacky55062003@gmail.com


Office Hours

- Min Sun, 台達管962, 電話 035731058, 時間 : TBA
- 曾國豪, 資電712, 電話 xxxxx, 時間 : TBA

Tentative Syllabus

lecture	Class Dates	Topic	Slides	Reading	Homework/Exam
1	W, Sept. 16	Introduction to computer vision and cameras	pdf	Szeliski 1	
		Image Formation and Filtering			
2	Th, Sept. 17	Cameras and optics	pdf	Szeliski 2.1 especially 2.1.5	homework 0 out
3	W, Sept. 23	Light and color & git and github	pdf	Szeliski 2.2 and 2.3	
4	Th, Sept. 24	Image filtering	pdf	Szeliski 3.2	homework 0 due
5	W, Sept. 30	Thinking in frequency & MATLAB Tutorial	pdf	Szeliski 3.4	homework 1 (hybrid image) out 
6	Th, Oct. 1	Image pyramids and applications & self-tutorial	pdf	Szeliski 3.5.2 and 8.1.1	
		Feature Detection and Matching			
7	W, Oct. 7	Continue & Edge detection	pdf	Szeliski 4.2	
8	Th, Oct. 8	Interest points, corners, and local image features	pdf	Szeliski 4.2	
9	W, Oct.	Feature matching and	pdf	Szeliski	homework 1 due

	14	hough transform		4.3	
10	Th, Oct. 15	Model fitting and RANSAC & self-tutorial	pdf	Szeliski 4.3	homework 2 (image stitching) out 
11	W, Oct. 21	*Panorama Stitching	pdf	Szeliski 9	
		Multiple Views and Motion			
12	Th, Oct. 22	Stereo and Structure from Motion	pdf1, pdf2	Szeliski 7	
13	W, Oct. 28	SfM & cere-solver	pdf	Szeliski 4.1.4 and 8.4	
13	Th, Oct. 29	Feature Tracking and Optical Flow	pdf	Szeliski 4.1.4 and 8.4	
		Machine Learning Crash Course			
14	W, Nov. 4	Machine learning intro and clustering	pdf	Szeliski 5.3	homework 2 due & project proposal due
15	Th, Nov. 5	Machine learning: classification	pdf		homework 3 (scene recognition) out 
		Recognition			
16	W, Nov. 11	Recognition overview, bag of features	pdf	Szeliski 14	
17	Th, Nov. 12	large-scale instance recognition	pdf	Szeliski 14.3.2	
		Detection with			

18	W, Nov. 18	sliding windows: Viola Jones and Dalal Triggs	pdf	Szeliski 14.1	
19	Th, Nov. 19	Mixture of Gaussians and advanced feature encoding	pdf		homework 3 due
20	W, Nov. 25	Scene recognition & self-tutorial	pdf		homework 4 (face detection) out 
21	Th, Nov. 26	Modern Object Detection	pdf	Szeliski 14.1	
22	W, Dec. 2	Internet scale vision	pdf	Szeliski 14.5	
23	Th, Dec. 3	Deep Learning: Recap	pdf		
24	W, Dec. 9	Deep Learning: back- propagation	pdf		homework 4 due
25	Th, Dec. 10	Deep Learning: practical issues	pdf		
26	W, Dec. 16	Deep Learning: recent work	pdf		midterm project report due
27	Th, Dec. 17	Context and Spatial Layout	pdf		

28	W, Dec. 23	Context and Scene parsing self-tutorial	pdf		
29	Th, Dec. 24	*3D vision: Depth, Human Pose	pdf		
30	W, Dec. 30	Project Pitch	pdf		
31	Th, Dec. 31	*3D vision: Personal Robots and PCL	pdf		
32	W, Jan. 6	*Region-based Object Detector	pdf		
33	Th, Jan. 7	Project presentation			
34	W, Jan. 13	Project presentation			
34	Th, Jan. 14	No class			final project report due

Project Proposal Format:

- max 4 pages;
- 3 sections:
 - title and authors
 - sec 1. intro: problem you want to solve and why
 - sec 2. technical part: how do you propose to solve it?
 - sec 3. milestones (dates and sub-goals)
 - references
- final format: pdf, please!

Project Progress (mid-term) Report Format:

- max 4 pages;
- 3 sections:
 - title and authors
 - sec 1. intro: problem you want to solve and why
 - sec 2. technical part: how do you propose to solve it?
 - sec 3. milestones achieved so far
 - sec 4. remaining milestones (dates and sub-goals)
 - references
- **CVPR final format:** pdf, please!

Project Pitch:

- Max 5 minutes (See **videos** in Kickstarter for inspiration); - Content:
 - What do you want to do (problem statement)?
 - Why do you want to do this (motivation)?
 - What will the "ideal" results or applications look like? The results can be manually created just to show the idea. Don't worry if you can actually build a system to generate these ideal results or application.

Project Final Report Format:

- Max 10 pages;
- Title and authors

- Abstract: short summary of the project with main results

- 6 sections:

- Sec 1. Introduction: introduce the problem you want to solve, explain why it is important to solve it; and indicate the method you used to solve it. add a concept figure showing the overall idea behind the method you are presenting.
- Sec 2.1. Review of previous work (i.e. previous methods that have explored a similar problem)
- Sec 2.2. Say why your method is better than previous work; and/or summarize the key main contributions of your work;
- Sec 3.1: Technical part: Summary of the technical solution
- Sec 3.2: Technical part: Details of the technical solution; you may want to decompose this section into several subsections; add figures to help your explanation.
- Sec 4: Experiments: present here experimental results of the method you have implemented with plots, graphs, images and visualizations.
- Sec 5: Conclusions: what's the take home message?
- Sec 6: References

- **CVPR final format:** pdf, please!

You can look at one of the recent instructor publications (such as **this**) as an example.

Project Report Evaluation:

- Your project report will be evaluated based on the quality of the writing, the clarity of your technical explanation and, overall, how well you get your message across. If you follow the structure above, you'll have good chances to do a good job. :)

Project Source Code:

~~There is no need to attach a print out of the source codes to the manuscript. Final source codes of your working program need to be shared with TA and the instructor on github; this file is due on the project submission deadline date.~~ Code can be uploaded to github and shared with me as an option, but not a requirement.

Project Presentation in Class:

- The presentation must be TBA long. Please see this iLMS post for detailed presentation guidelines, which are also summarized below.

Presentation format:

Your slides should consist of a title slide, followed by slides that discuss the following aspects of your project:

- Problem Motivation/Description
- Technical Approach
- Some Results

Please do not plan on using more than 5-6 slides.

Evaluation:

- Your team will be evaluated based on the clarity of the presentation, quality of the slides, how well you get your message across, and how well you handle the questions at the end. Note that the presentation can still contain ongoing/preliminary results; final results may be included in the final report.

Acknowledgements:

The materials from this class rely significantly on slides prepared by other instructors, especially James Hayes, Fei-Fei Li, and Silvio Savarese. Each slide set and assignment contains acknowledgements.

Comments, questions to **Min Sun**.